

ISKA MARTIAL ARTS

FORMS & WEAPONS



BORNEO MARTIAL ARTS EXPO 2019

DATE AND PLACE

Date: 13 ~ 15 Dec 2019 (Friday to Sunday)

Venue: Palm Beach Resort & Spa, W. P. Labuan.

(1) PARTICIPATION METHOD:

- 1.1 Martial art groups, organizations or individuals from any country or region can take part in the event.
- 1.2 Each team is responsible for their own athletes' health condition; the register form must have the associations' signature or stamp for verification.
- 1.3 Disqualification will be imposed if any dishonest or false information is found.
- 1.4 Each team is responsible for arranging their own transportation, meal and accommodations.
- 1.5 Organizing committee is not responsible for any amendment for the registered routine.

(2) COMPETITION CATEGORIES:

2.1 Age group

- | | |
|--------------------------------------|---|
| a. Kids Group: 12 years old or below | c. Adult group: 18 – 40 years old |
| b. Junior group: 13 – 17 years old | d. Veteran group: 41 years old or above |

2.2 Individual routine classification

- | | |
|-------------------------|----------------------|
| a. Traditional – Form | c. Creative – Form |
| b. Traditional – Weapon | d. Creative – Weapon |

2.3 Group event classification

- | | |
|---------------|------------------------|
| a. Bare hands | c. Bare hand & weapons |
| b. Weapons | |

2.4 Duel (Choreographed Sparring) event classification

- | | |
|---------------|------------------------|
| a. Bare hands | c. Bare hand & weapons |
| b. Weapons | |

(3) ROUTINE:

3.1 Routines include all type of martial art form(s) and weapon(s).

3.2 Rubber mats with 8m x 8m boundary of the arena will be used as a platform for the competition.
(Applies to Group and Duel event)

(4) DRESSING:

4.1 A traditional uniform must be worn for each respective martial arts.

4.2 No jewelry may be worn.

4.3 No costumes masks may be used.

(5) TRADITIONAL ROUTINE:

5.1 The traditional routine shall fall within 30 second ~ 5 minutes.

5.2 Should the routine ends within 30 seconds, the athlete is disqualified. However, should the routine exceed 5 minutes, there will be deduction of 0.2 points.

5.3 Music is allowable should require by respective martial arts.

5.4 The following techniques are illegal and will not be score, and result in a downgrade of the routine:

- a. Movements that involve more than a 360-degree spin;
- b. Require the body to be inverted more than parallel to the floor;
- c. More than two (2) kicks with the same leg without putting the foot down in between;
- d. Front or back flips;
- e. Front or side leg splits;
- f. Releases of the weapon other than simple hand switches;
- g. or any other gymnastic movements or extreme exhibitions of flexibility or agility with the body or weapon that are deemed in the opinion of the judges to be inappropriate for the division pursuant to the general guidelines set forth here.

EXCEPTION – The following techniques are legal Traditional Technique:

- i. Forward Roll
- ii. Cartwheel
- iii. Butterfly kick

**Should the routine consists of any technique(s) mentioned above, please inform the technical committee to avoid misunderstand; judges are allow to downgrade the routine if failure to do so.*

(6) CREATIVE ROUTINE:

6.1 A form in Creative Routine must **ONLY** include techniques which originate from martial arts.

6.2 Athlete can repeat the traditional form in all Freestyle categories, but the marks will be downgraded.

6.3 Shout(s) may be included in a form but not on every single move.

6.4 The competitions' routine will fall within a 45 ~ 90 second time limit. There will be a deduction of 0.2 points for exceeding the time limit.

6.5 If the routine ends within 30 seconds, the athlete is disqualified. However, should the routine is exceeds 30 seconds, but ends within 45 seconds, there will be deduction of 0.2 points.

6.6 The routine is allow to perform with music. Synchronization to music is not compulsory but will show a greater level of preparation.

6.7 No music containing swearing or derogatory or inflammatory comments may be used; this will result in a disqualification.

6.8 The following techniques are legal and will be score, and encourage to perform:

- a. Movements that involve more than a 360-degree spin;
- b. Require the body to be inverted more than parallel to the floor;
- c. More than two (2) kicks with the same leg without putting the foot down in between;
- d. Front or back flips;
- e. Front or side leg splits;
- f. Releases of the weapon other than simple hand switches;
- g. or any other gymnastic movements or extreme exhibitions of flexibility or agility with the body or weapon that are deemed in the opinion of the judges to be inappropriate for the division pursuant to the general guidelines set forth here.

6.9 Tricking technique is allowed and encouraged to take part of it.

(7) GROUP EVENT:

7.1 Every martial art groups or organizations **ONLY** can register ONE (1) group event. Each team must be two (2) or more persons, gender can be mixed.

7.2 The competitions' routine will fall within a 3 ~ 6 minutes time limit. There will be a deduction of 0.2 points for exceeding the time limit.

7.3 Participants with different martial arts background are allowed to register as a unit/ group.

7.4 Shout(s) may be included in a form but not on every single move.

7.5 Group event is allow to perform with music. Synchronization to music is not compulsory but will show a greater level of preparation.

7.6 No music containing swearing or derogatory or inflammatory comments may be used; this will result in a disqualification.

(8) DUEL EVENT:

8.1 Every martial art groups or organizations **ONLY** can register ONE (1) duel event. Each team is grouped within three (3) persons, gender can be mixed.

8.2 The competitions' routine will fall within a 50 seconds ~ 3 minutes time limit. There will be a deduction of 0.2 points for exceeding the time limit.

8.3 Participants with different martial arts background are allowed to register as a unit/ group.

8.4 Shout(s) may be included in a form but not on every single move.

8.5 Duel event is allow to perform with music. Synchronization to music is not compulsory but will show a greater level of preparation.

8.6 No music containing swearing or derogatory or inflammatory comments may be used; this will result in a disqualification.

(9) PLACING AND AWARDS:

9.1 For each individual routine, placing and awards are as follows: Gold, Silver, Bronze & participation cert. Participants must complete the routines in order to receive the rewards.

9.2 For group and duel event, placing and awards are as follows: Gold, Silver, Bronze & participation cert. The team must complete the routines in order to receive the rewards. Age group is depends on the **eldest** athletes in the respective team.

9.3 For 18 years old **ABOVE**, 8 points and above (Full mark 10marks) will receive Gold Medal, 6-7 points will receive Silver Medal, whereas below 6 points will receive Bronze Medal.

Bronze					Silver		Gold		
1	2	3	4	5	6	7	8	9	10 (Full mark)

9.4 For 18 years old **BELOW**, 7 points and above (Full mark 10marks) will receive Gold Medal, 4-6 points will receive Silver Medal, whereas below 4 points will receive Bronze Medal.

Bronze			Silver			Gold			
1	2	3	4	5	6	7	8	9	10 (Full mark)

(10) SCORING:

10.1 The full mark of a routine is 10 marks. (Overall performance 10 marks).

10.2 Five (5) Judges score the Competitors. Once the scores are recorded the highest and lowest scores are taken away. The remaining scores will be divided by three (3) to derived the average score. The score can up to 2 decimal place, there is no round-off at 3rd decimal place.

10.3 Different areas of consideration when awarding the points (Traditional routine):

- Power
- Speed
- Balance
- Focus
- Execution/ application of technique
- Stance

10.4 Different areas of consideration when awarding the points (Creative routine):

- Power
- Speed
- Balance
- Degree of difficulty
- Synchronization of music (optional)
- Focus
- Execution/ application of technique
- Stance
- Good transition between extreme moves

10.5 Different areas of consideration when awarding the points (Group event):

- Power
- Speed
- Balance
- Degree of difficulty
- Synchronization of music (optional)
- Focus
- Execution/ application of technique
- Stance
- Uniformity

10.6 Different areas of consideration when awarding the points (Duel event):

- Power
- Speed
- Balance
- Overall structure & composition
- Synchronization of music (optional)
- Focus
- Execution/ application of technique
- Stance
- Uniformity

(11) JUDGEMENT:

11.1 Invited judges are experienced athletes from Malaysia and Borneo.

11.2 Obey the instructions of the judges; anyone who disobey will be disqualified.

11.3 Head judges have the right to alter the competition based on the situation.

11.4 The decision given by the head judges are final, absolute and can't be appealed.

11.5 Adoption of the "2019 ISKA Borneo Forms & Weapons" formulated by the ISKA Borneo.

(12) ENTRY AND REGISTRATION:

12.1 The registration fee is shown at the following table:

Number of events	RM
2 events	120
3 events	160
4 events	200
5 events	240
6 events (Maximum)	280

*Each participant will get 1 sublimation T-shirt & 1 certificate of participation.

12.2 Each participant only can join **1 Traditional – Form, 1 Traditional – Weapon, 1 Creative – Form, 1 Creative – Weapon, 1 Group event, & 1 Duel event.**

12.2 Both registration fee & registration form are needed & must be pass up together, otherwise the organizing committee will have the rights to reject.

12.3 Fee stated above is not included accommodation, transportation and meals.

12.4 Recommended accommodation during the expo:

Palm Beach Resort & Spa, Labuan
Jalan Batu Manikar,
87014 Labuan
Tel: +60 87-418 700



(13) WAIVER OF LIABILITIES:

13.1 The rules & regulations of this competition is prepared and amended by organizing committee, organizing committee reserves the right to amend without informing.

13.2 The team or individual have to ensure the legitimacy of the information. Disqualification and cancellation of the results will be imposed if any dishonest or false information is found.

13.3 Participants and teams have to agree to the arrangement and rules & regulations.

13.4 Participants need to standby half an hour before his/her competition starts. Otherwise the participant will be disqualified.

13.5 Any accidents that occur during the competition will be liable by the guardians.

(14) CONTACT:

14.1 Technical Enquiry:

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14.2 Please register at the website www.bmaex.com

14.3 Please bank in the payment to the account **PERSATUAN SUKAN KICKBOXING WILAYAH PERSEKUTUAN LABUAN** CIMB BANK 8008500907.